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My time spent at Chubu was invaluable for my research on Japan and videogames. I'm interested in the influence that Japan has had on the videogame industry, in terms of game design, technological developments, business strategies, and overall game culture. While at Chubu I was able to interview game players, visit arcades and game shops, conduct a survey of high school students, and get an overall sense of the role of videogames in Japan, as well as examine how Western games were received abroad. I was also able to buy games and game related materials not available in the United States, which has further helped my research on the differences between Japanese and Western versions of videogames.

On a more personal note, the faculty and staff that hosted me for my stay were absolutely wonderful, and ensured that my visit and research project were fruitful and enjoyable. I owe them a debt of gratitude that can never be repaid. I treasure the time I was able to spend at Chubu and in Japan, and it has only fueled my desire to go back in the future, to continue my work, and visit the wonderful friends I made while there.